

The Travance Chronicle

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Unexpected Allies

JUNE 1216

Events of Last Feast

By Huntress Lorelai K.S. VonRitter

Usually, this column would be somewhat more official, and bear a certain amount more tidiness, but I was unable to find anyone able to submit an article in time regarding last feast.

Last feast was an extended week for many - being nearly the start of summer, several of us showed up to enjoy the better weather and prepare the Proper for whatever comes our way.

There were many masses and lessons from Templar Aldric throughout the week, held in the Church Annex and various other locations. Bards wandered the roads and several lands had gatherings, including a wedding in Alisandria and one between two members of the Blood Spirits. We wish them all our congratulations. There was also a pirate party at the beach with Captain Tempest and her crew mixing delicious frozen drinks.

There was a group of townsmembers, mainly from Ostcliff, that made their way into the lake to retrieve Copper from under the snout(s) of the slumbering Hydra.

During this time, there was an Orb of Annihilation that was re-summoned by someone we thought gone and was drawn to George, and while we were able to send it to the Abyss, it still had the tatters of several souls within. We managed to remove the souls in a ritual the next night, but they had been too destroyed for our many talented healers to do more than release the shreds of these souls back into the ether.

There was a visit from a Mortal Hunter that we used to count amongst our own - Benjamin "Buckles". He was visiting as an Emissary of Lord Fallow, but his presence on Travancian soil literally caused it to wither beneath him. He was escorted around the Proper by myself, Magnus, and Godric, among many others, before speaking with Solomon Darkheart in the Inn. A brief scuffle followed, where the Scare Mortals with him were mostly destroyed. Shortly after, Benjamin left the Proper, offering for many of us to join him. No

one accepted this invitation.

There was an excursion by the Guard into the sewers to destroy a group of cannibals on Saturday, and the Guard has changed hands as former Captain Magnus has been assigned to lead an army for Kornyre. Captain Oren now is the leader of the Baronial Guard. Several other positions were granted during the feast, including Tari as Mistress of the Occult and Bob as Magistrate.

We discovered a Wraith Lich of the Arcanum was on his way to Travance. He was at odds with the Arcanum of Evernight and wanted to stop the temporary alliance between them and Travance. His ten phylacteries were retrieved when possible, but it was determined they must be destroyed as a set of two. While these existed, he could be killed only to resurrect himself through any of these. Many of the expeditions for these phylacteries resulted in injury, and some in death, but all ten were retrieved and eventually destroyed.

On Saturday evening, we took on the Wraith Lich. Being as powerful as he was, he could enter the bodies of other beings, controlling them and making them more powerful as well. We fought him within a psion, a Mortal Hunter, an Abomination, and various other beings, with him using his phylacteries to escape at the last moment each time. During this, we realized the last phylactery was on him, and could track his location until he was within his own form again. Aware of our impending success, he turned tail and fled through a portal. I was able to follow him, and took Tsoli, a master of Green Sorcery, with me, so that he could open a portal back. Upon arriving in what I assume was a lair of the Wraith Lich, we surprised him. Tsoli began to open a portal back as I attacked, cutting off an arm of the creature to grab his phylactery. As I turned, he plunged his hand through my body, ripping out my heart and my soul along with it. I was able to throw the phylactery to Tsoli, who quickly stepped back to Travance and closed his portal behind him.

I cannot say what occurred in the Proper for the next

few hours, and have had varying reports. A possible alternative to waking Miranda. Destroying the last of the phylacteries. Corsair and Fiona, and getting what answers we could. I am certain most of those who were present would gladly recount any of this information.

So that all know the most information, I urge anyone with additional news or information to seek out Baronial representatives. You may send any information here for printing in the following month's Chronicle, as well.

Customs from Abroad By M. Mantel Warrane

Have you ever asked a Quinarian the date, and received a seemingly unintelligible answer back? Perhaps "17th of Rising Scry," or "6th of Falling Enchantment."

These are conventions of the Quinarian Calendar. Really, it is quite intuitive, and I encourage others to adopt this method of telling time.

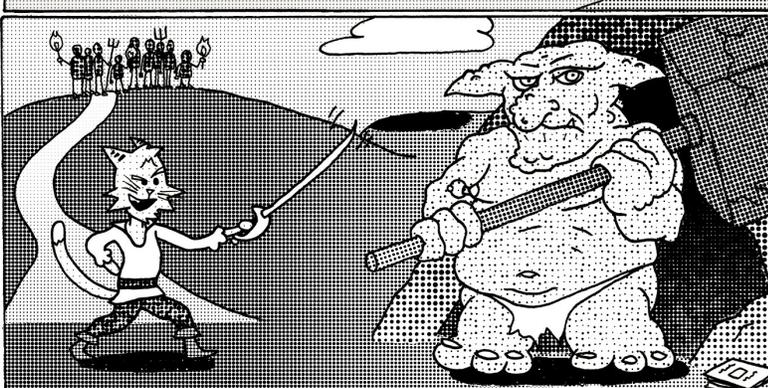
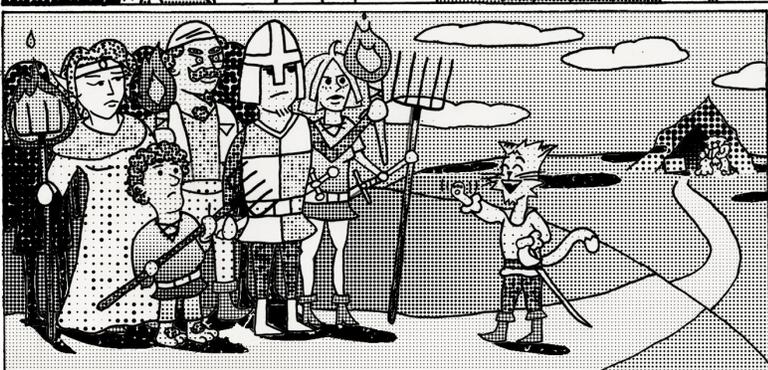
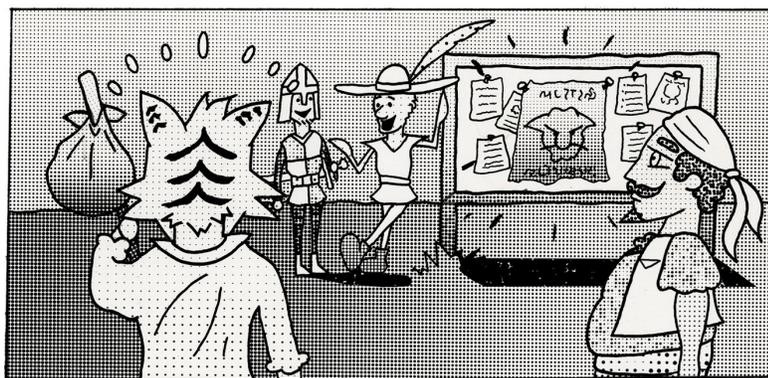
There are Four Seasons in a year. Each season is ascribed a name. For Komryrians, they are referred to as Spring, Summer, Autumn (or Fall, for the commonfolk), and Winter. In Quinaria, the seasons are referred to as Birth, Scry, Ward, and Enchantment, respectively.

There are three months in every season. Thus, the Quinarians name the months by the progression of the current season. December becomes Rising Enchantment, January becomes High Enchantment, and February becomes Falling Enchantment.

How wonderful is it for two words to tell you everything you need to know of what cool breezes and daunting tempests may be coming our way?

In this time where we have so little that is certain to look forward to, it is nice at least to be reminded that the climate will soon bring green, sunshine, and fine weather our way.

I thank Lord Ardin Silverbow for sharing this Quinarian quirk with me, however secondhand. I hope that the next time you pass a Quinarian on the road, perhaps you will remember this, and wish them a "Merry Rising Scry," and surprise them with your simple courtesy, and unexpected friendship.



Guard Roster as of June 1216 From Lt. Grimkjell Eirson

Below is a list of names of members of the Baronial Guard. These are people you can seek for safety, information, and legal concerns.

Captain Oren Tenderson
Lt. Allyce
Lt. Grimkjell Eirson
Lt. Jon
Sergeant Imrahil
Sergeant Nalick Demontforte
Sergeant Erik Silverfang

Specialists:

Tobias Armitage, Chief of Health
Chaplain Aldric: Master of the Barracks
Robert Tzaareth: Keeper of Records

Corporal Kardin Armister
Corporal Cyrik Hale
Private Jack Thorn (Not the Kaladonian)
Private Chumana Lind
Private Ebony Hale
Private Arradir Go Dringol
Private Daan Apis Khalid Amir
Private Aiki
Private Kestrel
Recruit Ketryn Shiverthorn
Recruit Maer Nethrion

Captain Magnus had a retinue consisting of Wander and several others. They may be serving elsewhere in the Barony, but I trust that if you call for aid they shall still assist you when needed.

Our Knight-Captain is leaving us once the battle with the Nulls are done, and has stepped down from his rank to function as a peasant paladin, at least for the moment. He shall lead armies elsewhere, but for the moment he is simply a man, and a free one at that. He shall always be a hero, but the Guard has changed. Until next winter, our friend and protector.

New Allies By Haz Polzin

Only a few moons ago, I came to Travance hearing promises of a land where the roads were made of gold and where even selling food could make a fortune. Only a few moons ago, I came to Travance hearing about the daring adventurers and their conquests to help save the world. Only a few moons ago, I came to Travance simply hoping to pass through and get back to a personal quest that I set out on long ago.

However, I keep finding myself being drawn to stay in Travance, whether it be for the thrill of making a fortune and saving others, or simply because of the

friends that I've already made being here. It's strange for someone like myself to say that I feel somewhat welcomed here, but I have certainly found myself with some very unexpected allies.

I recently became a vassal of Ostcliff: the moment that I began talking with the Ostfolk I knew I had made great friends. A man like myself isn't always able to make friends so easily, but amongst all of the chaos in Travance, there are many good people, and I've made a lot of unexpected allies: so many, in fact, that I am postponing my personal quest until I feel ready to leave my newfound family for a while.

Baronial Positions Open

The Barony is looking for people to fill certain roles.

The first is that of census-taker. The Census is responsible for recording and maintaining the current list of nobles, officers, vassals, and guilds, and their positions therein, within the Barony of Travance.

There may be additional duties. You will also be invited to participate in the discussions concerning the general administration of the Barony. The responsibility of this position and title does not require a subject to renounce his or her sworn oath of fealty if they have sworn fealty to a noble of Travance other than the Baron himself.

This is an ideal position for a subject who is newer to town who wishes to learn more about the governing of Travance and get to know its people more closely.

The second opening is for Ambassadors. The Ambassador is expected to travel in order to interact with their respectively designated culture and perform negotiations on the Baron's behalf. Further, in times of situations local to the Barony where their respectively designated country of culture is involved, the Ambassador is expected to act as an advisor alongside the Baron throughout its conclusion.

This position and title does not require a subject to renounce his or her sworn oath of fealty if they have sworn fealty to a noble of Travance other than the Baron himself.

We have a small handful of names for consideration as Ambassadors already, but we wish to open up the applications to the general populace before making our decisions.

If you are interested in either of these positions, either seek out Seneschal Lois Maxwell at this coming Feast, or send her a missive. Applications will be accepted until July 1st, 1216.

If you are interested in an Ambassador position, please be sure to include the culture to which you wish to represent Travance.

The Baronial Guard's Monthly Advisory to the Populace

By Private Arradir GoDringol

Honorable Populace of the Barony of Travance, the following article was written with the intent of furthering your knowledge on the criminal element at large and updates regarding matters of the Law.

.: Notices .:

It is my honor to announce the promotions of Allyce and Jon to the rank of Lieutenant, joining Lt. Grimkjell Eirson.

It is the duty of all Guardsmen and future recruits to report to the Town Bell outside of the Dragon Claw Inn for the monthly meeting at one bell in the morning on the day of Feast.

In addition, Captain Oren Tenderson will be conducting interviews on Friday Evening through Saturday Morning of Guardsmen and recruits. Be sure to be in attendance if this interests you.

.: Law of the Month .:

None shall refuse the Guard or the Sheriff in the courses of their duties, nor interfere in their conduct, nor refuse one of noble title in any regard, nor interfere in their conduct. *Whosoever breaks with this law shall be subject to a Standard Punishment.*

.: Reminders .:

Remember to travel in large and well-armed groups during the late hours of the day. All townsmembers have the right to ask to be escorted by any Guardsmen on duty.

Please report all suspicious activities to the Guard with as much information as possible so that due diligence can be performed during the investigation. Anonymity will be preserved to the fullest extent of the law.

If you are interested in joining the Baronial Guard, please see a Guardsmen to inquire about monthly meeting and training times.

If you wish to aid the Guard but must honor your given word to your Lord and Lady, you may be deputized. Please speak to any of the Lieutenants regarding this.

.: Active Investigation(s) .:

The following cases are publicly open. Anyone with information regarding these crimes are asked to seek out the lead investigator during this Feast.

The Mages' Guild Robbery - A theft of various goods took place in the Mages' Guild early Sunday morning

of the Extended Feast. Lead Investigator: Private Ebony Hale.

The Barn Robbery - A theft of 50 gold pieces belonging to newer townsfolk took place during the evening hours after May's Feast within the Barn. Lead Investigator: Lieutenant Grimkjell Eirson.

.: Closed Investigation(s) .:

For the record, the following cases have been closed by the Barony. No further charges regarding these cases may be leveled after sentencing has been carried out.

The Barn Murders - Sébastien Noire submitted himself willingly for judgment regarding these crimes and was executed by Count Everest.

Psionic Assaults - Toastie Toastson was arrested and branded by Magistrate Robert Tzaareth for 4 counts of minor psionic assault during May Feast.

Highway Extortion - Sir Hurgar of Pendarvin has been charged with extortion when attempting to make the road by Pendarvin statehouse into a toll road during the night of May's Feast.

The Spoils of War

By Chet Hardwick

Sometimes the spoils of war diminish, such that continuing to fight loses all sense of practicality. On the other hand, surrender can be painful, like a right hook to the cheek or a knife in your chest (don't ask me how I know that last part). Also, I've given my editors plenty enough ideas on how to deal with the stuff I've been submitting.

You are, however, better off in the end. Giving up is a blunt phrase that can be hard to hear, so here is what I will advise if you find yourself in a similar dilemma: give up. Don't let yourself be a damn fool when you know full well you're putting in more time and effort than what you're getting out of it. Come on now, you're worth more than that. So put this paper down--I mean, obviously after reading the rest of it, sheesh--and get off your bum already, figuratively and literally.

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Questions, comments? Contact our offices in Honor's Peak.

Monster of the Month: Lycanthropes

By Argyle DelDragon

When I was first wandering through the Proper, the threat of these creatures stalking mortals seemed like the fairy tales of ole, told to keep wee Celt babes behaving. Sadly, they are all too often real.

Last Issue, Undead were discussed. Akin to them, lycans, or as I call the filthy beasts (though many know them as werewolves), are also negative energy creatures. The full moon forces this change in what look to be otherwise normal humans: their fingernails become long, sharp claws; muscles bulge; hair grows rapidly. They become wolf-like in nature and demeanor, though their senses are far stronger than a mere wolf, the curse in them flooding their bodies with negative energy.

It is then under a full moon that they hunt, smelling out living beings to feed upon, and they will feed! It is all they can do. While some Druids have been able to communicate with these beasts, it is near impossible to cure them AFTER they have fed under their first full moon. Once they are mindlessly enraged and engorged with their legendary hunger for living flesh, they only grow stronger. They can regenerate and heal extremely quickly from blows not inflicted by silver. Some lycans can learn to control these dark shifts, seeming to appear mortal again even when affected by the full moon, while some are powerful enough to shift even without a full moon.



How are these creatures made? Through their bite, the cursed blood takes hold in a victim, forcing them to become a fresh host to this curse. Unlike vampires, lycanthropes will feast on limbs and organs; many of these cases have found whole hearts, livers, spleens, and various other organs consumed. If bitten by a lycan, see a Doctor or healer as soon as possible and report it to your nearest Guard and or Witch Hunter. It is House Reign that kills these beasts professionally and with merciless efficiency.

How do you identify and properly harm or, if lucky enough, kill a Lycanthrope? They appear to be large, humanoid wolves, howling loudly, and clawing much harder than a normal wolf. You should be especially careful to travel in numbers if a full moon is in the sky. Do NOT run away from one; instead, quickly back away and yell for aid. A normal lycanthrope's weaknesses seem to be positive energy, fire, and as some fables are true, SILVER. The only way to truly kill them is with silver. Stay safe, and may the Gods guard you all from these foul cursed bitches of darkness.

[OOO Note: The above article counts as the Monster Lore: Lycanthrope. If you have the prerequisites (i.e. a single build to spend and the ability to learn Monster Lore), you may learn "Lore: Lycanthrope" on your card and spend your build accordingly. The teacher will be "Chronicle June 16". If you see a paper copy of this Chronicle at any time, including at the Scholar's Table, you may choose to learn this lore.]

Progress in Mordavia Proper By Barnabus B.

The construction of Ostcliff's capital, Mordavia Proper, has begun. You can hear the sounds of construction ringing from the city at all hours and the progress is noticeable daily. Last month a large group of individuals completed the Eastern Trade Route, allowing the flow of supplies to Mordavia Proper to begin. Since then carts of supplies and tools, along with dozens of workers, have been making their way to the city. Various groups have joined efforts together to build a large sturdy wall around the city. The Witch Hunters Academy lent their hands to the work, as well as a large group of Azrans, individuals from the Wild Mages Guild, and Ostvolk. After the wall was finished the workers turned their attention to repairing the remaining housing so that refugees could return to the city; so far five residential districts have been rebuilt. Dr. Kroh has established a hospital and Dimetri Yhatzi has repaired and regrown the Maidens Gardens, the druidic center of Ostcliff. In addition the public square and two import companies are fully functional again. It is a great sight to see so many people joining together to help with the construction and with continued support the city should be restored to its former glory within the year.

Baronial Appointments, Extended

Feast 1216

By M. Mantel Warrane

As of the 4th of June, 1216, let it be known that Dr. Robert Tzaareth has been appointed as Magistrate by His Excellency Baron Victor Sylus. Magistrate Tzaareth, until his appointment, served as a sergeant of the Baronial Guard. It is known that "the Varkesh" champions the Lady of Chains, Agura, here in Travance. In spite of the general perception of his faith, Dr. Tzaareth has been instrumental in the recovery effort, especially at the former Stonefall Asylum, which has just this moon been re-founded as a township directly under the Baronial Estate. Thanks to Magistrate Tzaareth and others, the new city is ripe to thrive, in spite of the lingering damage to the Barony from the ongoing Null Crisis. He has stepped down from his rank and position with the Baronial Guard, but when asked for comment, Captain Oren Zero Tenderson stated that Magistrate Tzaareth would continue to assist with the organization and administration of the Guard as part of his duties as Magistrate.

As of 4th of June, 1216, let it be known that Mages' Guildmistress Tari Zhafirah Stonebar Del' Dragon has been appointed as the first Master of the Occult by His Excellency Baron Victor Sylus. Tari has been an active member of the Mages' Guild since shortly after her arrival in Travance Proper, quickly achieving the rank of Master of the Guild with her talents in sorcery. Master Tari served as Acting Guildmistress of the Mages' Guild as early as February 1213, and soon thereafter officially succeeded His Lordship Ardin Silverbow, Lord of Pendarvin, as Guildmaster. She intends to remain Guildmistress for the time being, but has delegated many important matters to the Masters of the Guild in the case of her absence, should her Baronial duties interfere with Mages' Guild matters. She wishes to make it known that any Mages, Bards, or Scholars of the Arcane or Bardic Traditions, regardless of seasonal experience, are encouraged to consider membership with the Guild, where they will be afforded privileges related to their talents, and opportunities to serve the Barony on a greater scale.

As of 4th of June, 1216, let it be known that former Lieutenant Oren Zero Tenderson of the Royal Baronial Guard has been appointed as Captain of the Royal Baronial Guard by His Excellency Baron Victor Sylus. This, after Sheriff Knight Captain Magnus Zero Darkheart VonRitter, recently promoted to the rank of General by the King of Kormyre, announced that he would soon take an extended leave from Travance, shortly after the upcoming July Baronial Feast. Captain Tenderson first came to Travance in October 1208 with a sword in hand, drawn by the prospects of making a life for himself, like so many Trav-

anceans before him. He quickly became a dear companion to many, and was asked by his friend, the then-newly appointed Captain Magnus, to join him in the Royal Baronial Guard in 1210. Captain Tenderson swiftly rose through the ranks through faithful service, attaining the rank of Lieutenant by his second year of service, and Vice-Captain by his third. During his tenure, he has been instrumental in the organization and development of the Guard. Captain Tenderson intends to breathe new life into the Guard, and is in the midst of an organizational rehaul. He has already appointed his Lieutenants, and has spent the past few weeks re-training his forces. Moreover, he has issued a call for recruits in an open letter to the Barony. If you are interested in aiding the Guard in any capacity, send a missive addressed to Captain Tenderson at the Baronial Guard Barracks and Armory post-haste. This call is additionally directed to those who were unable to join the guard due to prior engagements.

Captain Tenderson would also like to make it known that he hears the words of all citizens, of noble blood or not. One should feel comfortable approaching the Captain with any concerns, should one find him at the Dragon's Claw Inn, or along the roads of the Proper. Simply be respectful of others who may already have and need the Captain's attention, and acknowledge that there will be some topics that Captain Tenderson is not at leisure to discuss, as with any Baronial Official. As always, please do not venture out onto the road alone—do flag down a Guardsman for safe passage and escort!

Travancian Masses

Compiled by Datu Guo Chenjing

Unless otherwise noted, all masses are held at the Kaladonia altar space.

Midnight Friday—Gaian Mass with Gothi Caldor Eirson. Topic: "Gods, where were you when I needed you?"

11am Saturday—Enaxian mass with Mistress Mordra GraLucia. Topic: Discipline. Reception of a special guest will also occur.

Noon Saturday—Visigalian mass with Sir Jack Siefer. Topic: The Paths of Life at the Scholars' Table.

3pm Saturday—Bar Mass with Templar Chaplain Aldric. This will also be for all light followers.

5pm Saturday—Mass of Light in the Church Annex with Templar Chaplain Aldric.

7pm Saturday—Brazen mass with Father Duncan
